

INSTRUCTIONS FOR INSTALLATION

BOBRICK MODEL B-167 BACKLIT MIRROR

PARTS/TOOLS NEEDED:

			
Backlit Mirror	Mounting Hardware	Electric Drill	Wiring Kit

IMPORTANT SAFETY INSTRUCTIONS - SAVE THESE INSTRUCTIONS

Read all instructions before using this mirror.

MIRRORS SHOULD ONLY BE INSTALLED USING THE FOLLOWING INSTRUCTIONS. FAILURE TO FOLLOW THESE INSTRUCTIONS WILL VOID THE WARRANTY.

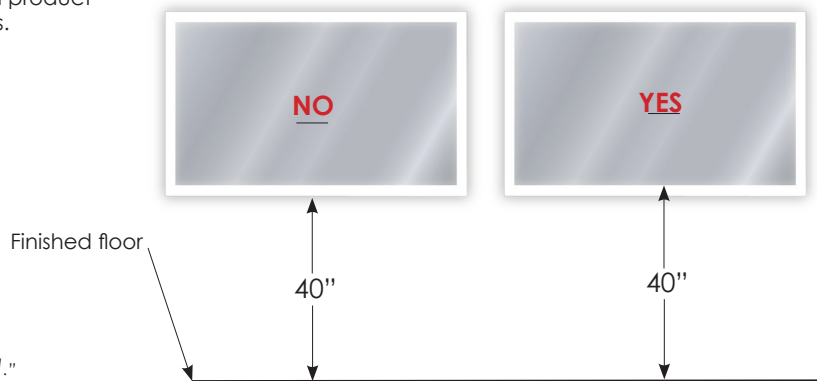
WARNING - To reduce the risk of burns, fire, electric shock, or injury to persons:

- Unplug power before putting on or taking off parts.
- Close supervision is necessary when this mirror is used by, or near children, invalids, or disabled persons.
- Use this mirror only for its intended use as described in these instructions. Do not use attachments not recommended by Bobrick.
- Never operate this mirror if it has a damaged cord, if it is not working properly, if it has been dropped or damaged, or dropped into water. Contact Bobrick for a replacement mirror.
- Keep the cord away from heated surfaces.
- Never drop or insert any object into any opening.
- Do not use outdoors.
- Exposing the mirror edges to liquids may cause a permanent discoloration to the mirror etching that is NOT covered by Bobrick warranty.
- **WARNING:** Risk of electric shock - Connect this mirror to a properly grounded outlet only. See grounding instructions.

CLEANING INSTRUCTIONS

- Clean mirrors with warm water and a soft, lint free cloth, do not allow liquids to seep under the edges. Don't use abrasive, acid or alkali cleaners or products with ammonia or vinegar.
- Apply mild cleaners directly to a cloth, do not spray directly on the mirror. Applying liquids directly to the mirror's surface may allow the liquid to seep/wick between the layers on the edge of the mirror. If this occurs there may be a permanent discoloration on the mirror etching which is NOT covered by Bobrick warranty.
- Dry mirror immediately following cleaning and make sure all joints and edges are dry.

1. Mark the location of the mounting holes. See individual product specifications on page two for mounting hole locations.

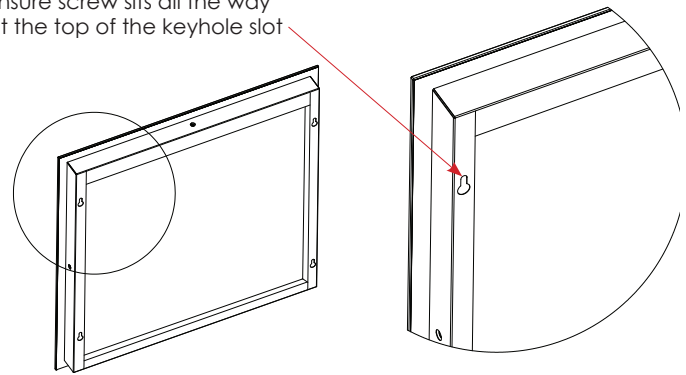


ADA requires that "Mirrors shall be mounted with the bottom edge of the reflecting surface no higher than 40 in (1015mm) above the finished floor¹." For lit mirrors this means the dimension is to the inner most edge of the lit portion.

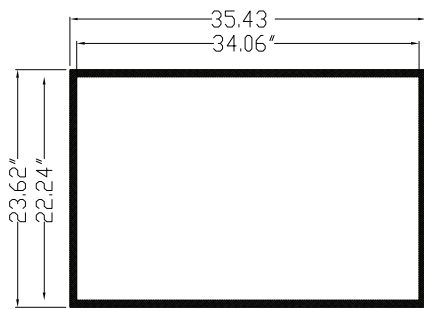
2. Install included #14 round slotted wood mounting screws into pre-marked holes. Note, all mirrors must be installed in contractor supplied blocking.

Slide the mirror assembly onto the screws.

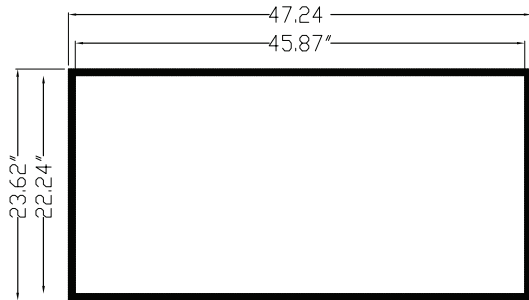
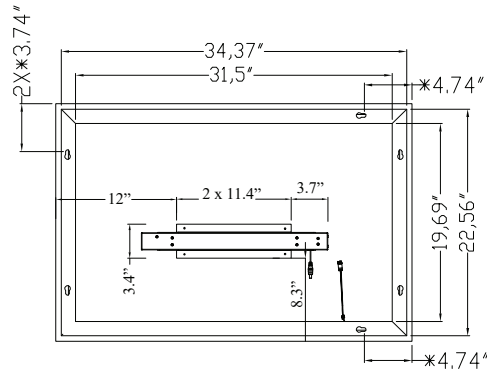
Ensure screw sits all the way at the top of the keyhole slot



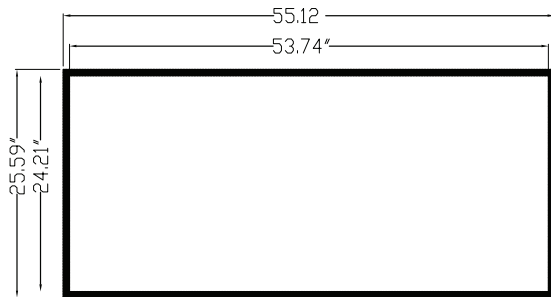
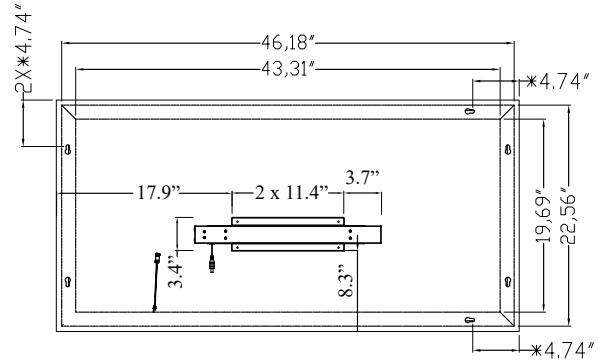
3. Dimensional drawings



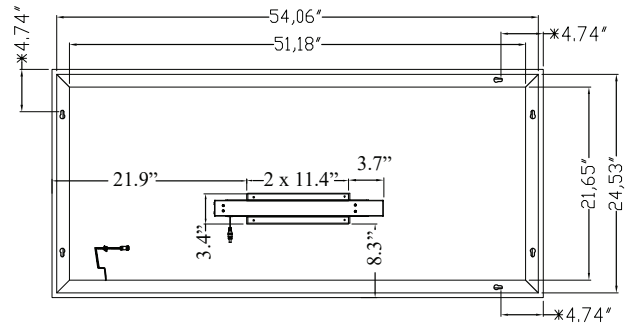
24" X 36"



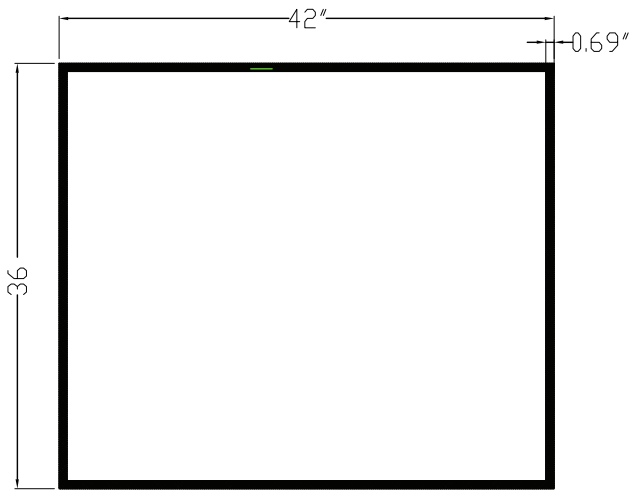
24" X 48"



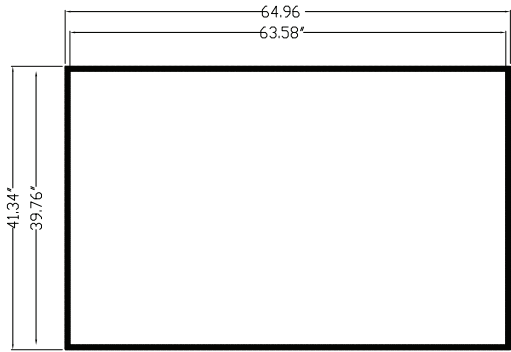
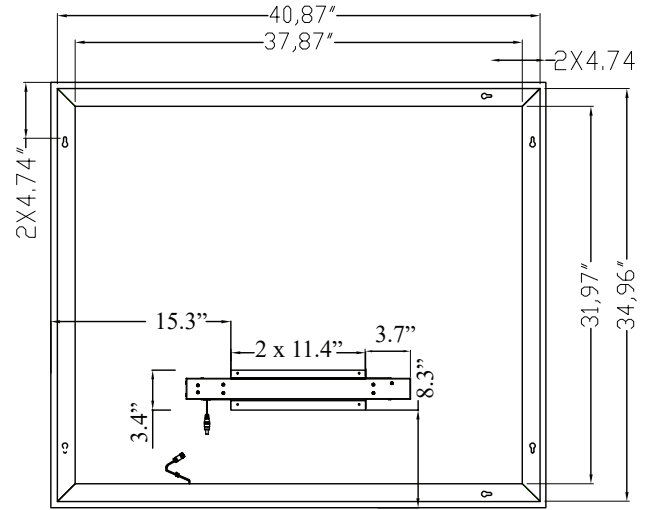
24" X 54"



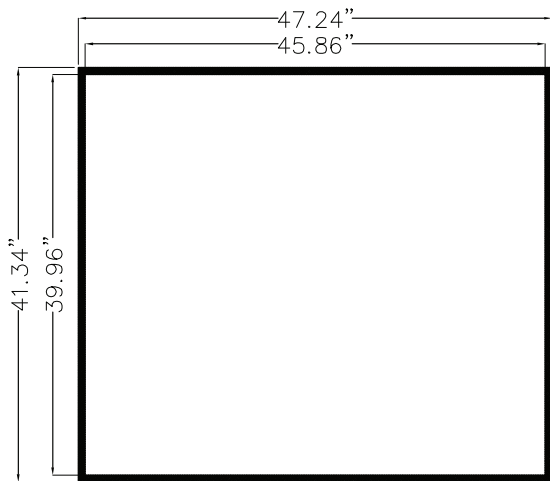
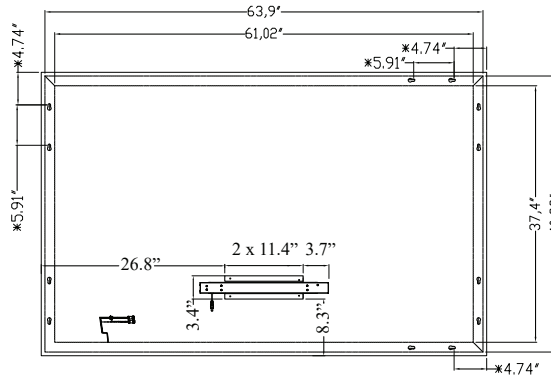
3. Dimensional drawings continued



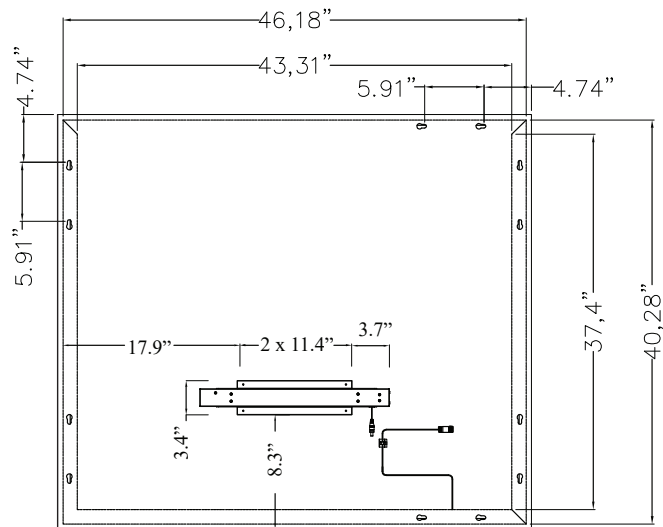
36" X 42"



42" X 66"

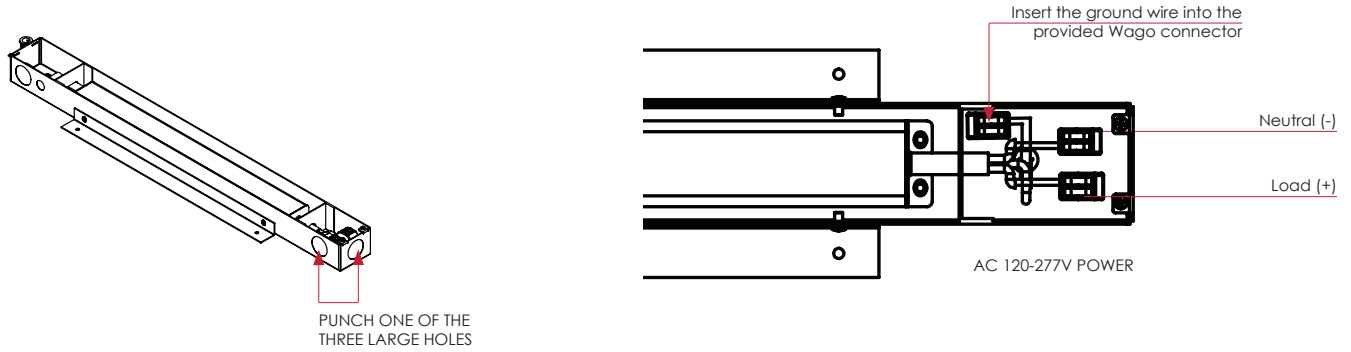


42" X 48"



4. Wiring & Grounding Instructions

Punch out one of the three holes on the power supply box and bring in incoming AC power wires to the box. Utilize the provided Romex connectors and **make all connections inside the power supply box** following the wiring diagram below. Please note, the lighting will be pre-wired to the mirror.

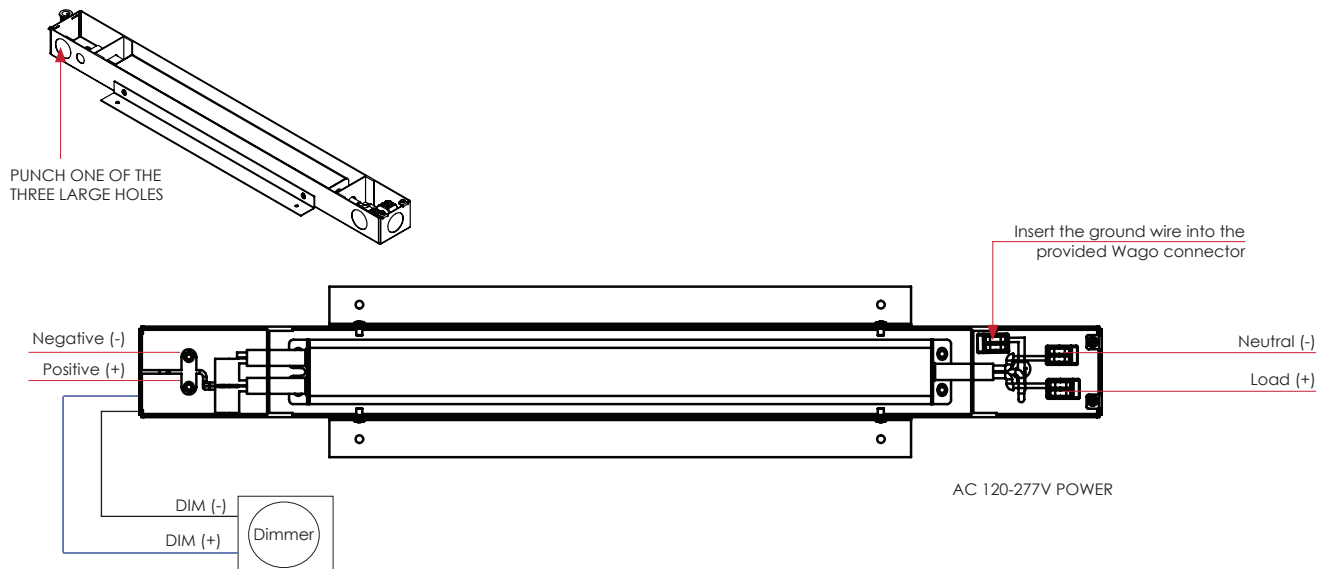


Note, the mirrors come with an additional 30 inch 90° three prong plug for plug-in installations.



OPTIONAL: Dimming Wiring Instructions

Punch out one of the three holes on the power supply box and bring in incoming dimming wires to the box. Utilize the provided Romex connectors and **make all connections inside the power supply box** following the wiring diagram below.



TROUBLESHOOTING

The mirror doesn't light:

- A. Check the connection between the mirror and buildings wiring.
- B. Verify that there is power coming out of the power supply.
- C. Verify that there is 120V power coming out of the buildings junction box.
- D. Verify that the tape light has not been unplugged from the power supply.

Rev D: 08.30



BUILDING VALUE SINCE 1906